

VICTOR NOUVELLET

Senior Software Engineer Systems

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🏠 San Francisco, California



WORK EXPERIENCE

APPLE INC - Cupertino (California, USA) 05/10/2024 - Now



Senior Software Engineer

One Apple Park Way, Cupertino, 95014 California, USA

Working on core iOS SystemUI multitasking experiences in the SpringBoard team in cross-functional team collaboration. Using Objective-C and Swift, I develop key features for iPad and iPhone windowing systems (including Stage Manager). Deep internal knowledge of techniques to improve device performance and energy usage using internal and external Apple internal tools. Utilizing and developing foundational frameworks for iOS, iPadOS, and visionOS like SpringBoard, UIKit, CoreAnimation. Applying proprietary software development engineering processes and strategies for Apple's product development cycles.

APPLE EUROPE - Paris (France) 05/04/2020 - 05/08/2024



Senior Software Engineer

7 Place d'Iéna, 75116 Paris, France

Integrated AI features like Live Text & Visual Search to Quick Look.

Created a new sidebar for PDF editions like page rotation, reordering, removal, insertion from Files or scanner.

Added features in the Files app like editing filename extensions.

Adapted the Quick Look framework for visionOS. First Apptntns in the Files app for iPhone, iPad and Vision Pro for Apple Intelligence.

FREELANCE - Around the world 06/12/2019 - 05/04/2020

Software Engineer / Interim CTO

Worked with URGOTech on companion app for URGOnight headband to measure brain wave activity.

Worked as CTO for EXP on an app to deconstruct fake news.

TRAINLINE - Paris (France) 02/19/2019 - 06/12/2019



iOS Engineer

20 rue Saint Georges, 75009 Paris, France

Implemented visual indicators for G30 vouchers on Trainline iOS app.

Improved CI & CD for testing automation.

Introduced new stubbing server for UITests and regression testings. Use of Docker and Wiremock. CI system used: TeamCity. Languages: Swift, Objective-C, Ruby, Python.

SOUNDS - Paris (France) 11/15/2017 - 01/29/2019



iOS Developer

10 rue La Fayette, 75009 Paris, France

Developer on Sounds app. Designed the networking architecture, live-club, stories, screen recording & discover features. Made the most out of RxSwift & Swinject. Incorporated team git flow.

Set up CI & CD for automated tests, beta deployment and AppStore submission & release using Shortcuts app & Siri.

CI: Bitrise. Languages: Swift, Objective-C, Ruby. Architecture: VIPER.

GEOCHAT - Paris (France) January 2016 - June 2017



Cofounder & CTO

21 rue de Cléry, 75002 Paris, France

Few of the things I did as Chief Technical Officer:

- Software architect for the app and the backend. Backend in PHP and Node.js. Frontend in Objective-C and Swift.

- Lead Developer for a team that reached 5 developers.

- Building the app environment using frameworks like Socket.io & integrating push notification systems.

NETATMO - Paris (France) 05/16/2016 - 09/02/2016 NETATMO

Developer Intern

93 rue Nationale, 92100 Boulogne-Billancourt, France

Made native weathermap for Netatmo Weather Station app.

Added real integration of the world's largest crowd-sourced weather observation network in Netatmo main app. Feature used by +100k users.



LANGUAGES

English - Fluent (TOEIC : 910/990, TOEFL iBT : 85)

French - Native

Spanish - Full Professional proficiency



ALMA MATER

UNIVERSITY OF CALIFORNIA BERKELEY



Berkeley, USA, 01/09/2017 - 06/08/2017

Visiting Scholar in the Department of Electrical Engineering and Computer Sciences (EECS) at UC Berkeley.

Supervisor: Professor Edward A. Lee. Co-created the

Discovery Project making use of accessors to find and connect easily Internet of Things (IoT) devices together.

The Accessors group is part of the TerraSwarm Research Center sponsored by MARCO and DARPA.

Co-author of two submitted publications (Springer's Formal Aspects of Computing & IEEE Proceedings).

INSA LYON



Lyon, France, 09/01/2014 - 06/30/2017

Master of Science (MS) in Computer Science (CS)

department at Institut National des Sciences Appliquées de Lyon. Graduated in 2017.

ECAM LYON



Lyon, France, 09/01/2012 - 06/30/2014

Preparatory classes for Master in Mechanical and Industrial Engineering at Ecole Catholique des Arts et Métiers de Lyon. Graduated in 2014.

PROJECTS

CLUBELEK VICE PRESIDENT



INSA Lyon, France, July 2015 - July 2016

ClubElek is the robotic association at INSA Lyon aiming to create a robot each year for the Eurobot competition.

Robot development management. Mechanic parts using CAD.

SMART LED CUBES

Lyon, France, #1 in 2013, #2 in 2014

The cubes can inform you with the weather depending on your position, display custom messages and patterns in 3D selected on a website while using a home-made iOS app to transform speech to text and display it instantly.

A Leap Motion device can also be used to light a path you are describing in space with your finger, wirelessly. Technologies such as Objective-C, JS (ES6), REST, have been integrated in this end to end IoT providing services. Electronics and mechanics made with Eagle & Solidworks.

HOME AUTOMATION SYSTEM

Lyon, France, 2013

Home-made automation system to open garage doors with NFC or using an iOS app secured by Touch ID.



HOBBIES AND ACTIVITIES



Sailing



Kitesurfing



Piano



Running